

ARS MAGICA

TRIBUNAL NPC SHEET

Name _____
 Covenant _____
 Position/Title _____
 House _____
 Gender _____ Age _____

Year Born _____ Current Year _____

CHARACTERISTICS

INT ___ STR ___ PRE ___ DEX ___
 PER ___ STM ___ COM ___ QIK ___

NOTABLE SKILLS

Certámen	_____	_____	_____
Hermetic Law	_____	_____	_____
Hermes Lore	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

PERSONALITY TRAITS

REPUTATIONS

THE CERTÁMEN BOX

Combat*: Int+Certámen+Tech.+Form+die _____

Weaken: Int+Certámen+Difference+die _____

Resist: Stm+Certámen+die _____

Fresh	○	NA
Winded	○	NA
Weary	○	-1
Tired	○	-3
Dazed	○	-5
Unconscious	○	NA

**Raw Vis: +5/pawn ; appropriate Tech./Form*

NOTABLE VIRTUES & FLAWS

HERMETIC TRAITS

<i>Tech.</i>	<i>Score</i>	<i>Vis</i>	<i>Form</i>	<i>Score</i>	<i>Vis</i>	<i>Form</i>	<i>Score</i>	<i>Vis</i>
Creo	_____	_____	Animál	_____	_____	Ignem	_____	_____
Intéllego	_____	_____	Aquam	_____	_____	Imáginem	_____	_____
Muto	_____	_____	Auram	_____	_____	Mentam	_____	_____
Perdo	_____	_____	Corpus	_____	_____	Terram	_____	_____
Rego	_____	_____	Herbam	_____	_____	Vim	_____	_____

CHARACTER DESCRIPTION

COVENANT DESCRIPTION

GOALS

RUMORS

REQUESTS FROM OTHER COVENANT MEMBERS

KNOWN GOOD INFO

PROMISES

MATERIALS FOR TRADE
