Ars Magica

Name ______________________________

Covenant ______________________________

Magus ❑ Companion ❑ Grog ❑

Gender ____________ Age ______________

Year Born __________ Current Year __________

Characteristics

INT ____ STR ____ PRE ____ DEX ____

PER ____ STM ____ COM ____ QIK ____

Confidence ____ Size ____ Decrepitude ____

Personality Traits

__ ____________ __ ____________

__ ____________ __ ____________

__ ____________ __ ____________

__ ____________ __ ____________

Reputations

__ ______________________________

__ ______________________________

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Virtues and Flaws

__ ______________________________

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Abilities

Ability	*Specialty*	*Score*	*XP*
Athletics			
Awareness			
Charm			
Climb			
Concentration			
Folk Ken			
Guile			

WEAPON	INIT	ATK	DFN	DAM	RNG	SPC	STR

Initiative: Qik + WeaponSkill + Weapon Initiative Bonus - Enc

Attack: (Dex or Per) + WeaponSkill + WeaponAttack Bonus

Defense: Qik + WeaponSkill + Weapon Defense Bonus -Size

Damage: (Str + Size) or (Nothing) + Weapon Damage Bonus

Range: Effective Range

Space: Open Paces Required

Strength: Minimum Str to use

Favored Tactics _____

_____

_____

_____

Body levels

Soak Total ____

(Protection + Stm + Siz)

Unhurt	☑	NA
Hurt	❑	NA
Light Wounds	❑	-1
Med. Wounds	❑	-3
Heavy Wounds	❑	-5
Incapacitated	❑	NA

Armor

Type _____

Protection _____ Load _____

Fatigue levels

Fatigue Total ____

(Stm - Enc)

Fresh	☑	NA
Winded	❑	NA
Weary	❑	-1
Tired	❑	-3
Dazed	❑	-5
Unconscious	❑	NA

equipment

Load	Item and Notes	Load	Item and Notes
___	_____	___	_____
___	_____	___	_____
___	_____	___	_____
___	_____	___	_____
___	_____	___	_____
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___	_____	___	_____
___	_____	___	_____
___	_____	___	_____
___	_____	___	_____
___	_____	___	_____

Total Load ____ *Encumbrance* ____

Enc = Str + Total Load. Note that Load values are negative. Enc cannot be greater than 0.

notes